

What is claimed is:

1. A method for synchronous wireless application protocol messaging comprising the steps of:

providing each of two or more clients to a wireless

5 application protocol chat server an identification;

creating a wireless markup language document

including a client profile and a client posted message;

and

synchronizing each client's view of the wireless

10 markup language document.

2. The method of claim 1, wherein the document includes a hyperlink for allowing the client to navigate profiles and messages.

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3. The method of claim 1, wherein a first client creates a collaboration space.

20 4. The method of claim 1, wherein the server provides a collaboration space for clients.

5. The method of claim 4, wherein the collaboration space includes a client moderator.

6. The method of claim 1, further comprising the step  
of defining a privilege for client, wherein the privilege  
defines access to document content.

5 7. The method of claim 1, further comprising the step  
of refreshing a clients view of the document after a  
defined period of time.

8. A system for synchronous mobile collaboration  
10 comprising:

a wireless application protocol client connected to  
a wireless application protocol gateway;

a world wide web server hosting a wireless  
application protocol Chat service for managing  
15 collaborators on a session-per-user basis, the world wide  
web server connected to the wireless application protocol  
gateway; and

an internet relay chat server specified by the  
wireless application protocol client at the start of the  
20 session.

9. The system of claim 8, wherein the world wide web  
server manages wireless application protocol client chat  
sessions, which in turn, can interact with multiple  
25 internet relay chat servers.

10. The system of claim 9, wherein the world wide web server generates a wireless markup language interface for the wireless application protocol clients.

5 11. The system of claim 8, wherein the world wide web server comprises a wireless application protocol Chat agent based on Active Server Page technology.

12. A program storage device readable by machine, 10 tangibly embodying a program of instructions executable by the machine to perform method steps for synchronous wireless application protocol based messaging, the method steps comprising:

providing each of two or more clients to a wireless

15 application protocol chat server an identification;

creating a wireless markup language web page including a client profile and a client posted message; and

synchronizing each client's view of the wireless

20 markup language web page.

13. The method steps of claim 12, wherein the web page includes a hyperlink for allowing the client to navigate profiles and messages.

14. The method steps of claim 12, wherein a first client creates a collaboration space.

15. The method steps of claim 12, wherein the server provides a collaboration space for clients.

16. The method steps of claim 15, wherein the collaboration space includes a client moderator.

10 17. The method steps of claim 12, further comprising computer readable program code for defining a privilege for client, wherein the privilege defines access to web page content.

15 18. The method steps of claim 12, further comprising computer readable program code for refreshing a clients view of the web page after a defined passage of time.